

# **KHALKHIN-GOL MAPSET SUPPLY LIST**

## **1 Game Manual** *with 6 Standard Scenarios:*

- The Khalkhin-Gol Spark
- Kawamata Bridge
- Soviet Infiltration
- The Halha River Shelling
- Down in the Dumps
- Attack on the Soviet Outpost

## **1 Two-sided Breakthrough Map**

- Bain Tsagan Heights / Tightening the Noose

## **1 Two-sided Overlord Map**

- The Khalkhin-Gol Encirclement / Cape Torokina Landings

## **12 Units**

- 6 Type 97 Te-Ke Tankettes
- 6 BA-10 Armored Cars

## **SUPPORT ITEMS**

### **20 Badges**

- 4 Te-Ke Tankette / Japanese Elite (Giretsu)
- 2 Armored Car / Soviet Sniper
- 2 Armored Car / Soviet Combat Engineer
- 2 Armored Car / Japanese Combat Engineer
- 2 Big Guns / Flamethrower Tank
- 1 Mortar / Anti-Tank Gun
- 1 Mortar / Machine Gun
- 3 Russian Elite / Cavalry
- 3 Machine Gun / Anti-Tank Gun

### **10 Round Markers**

- 3 Malotov Cocktail / Cross-Hairs
- 3 Malotov Cocktail / Battle Star
- 2 Japanese Victory Medal / Battle Star
- 2 Soviet Victory Medal / Battle Star

### **6 Unit –Terrain Tiles**

- 2 Destroyers / Landing Craft
- 2 Field Bunker / Landing Craft
- 2 Bridges / Landing Craft